DANIEL R. MILLER

FREELANCE GAME WRITER

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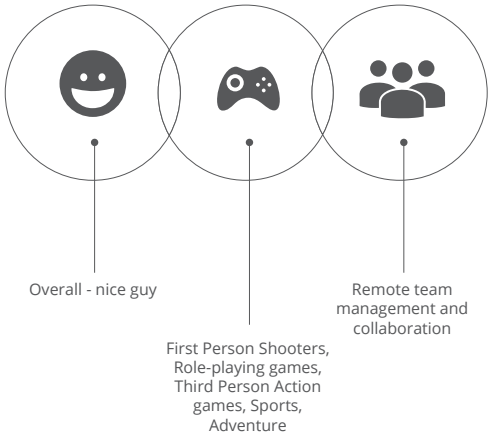
STATS & STAMINA

After trying my hand at making games, I realized I was much better at writing about them. Now I am seeking opportunities for professional growth and expansion of my current skill set. I've compiled an extensive portfolio of over **1,700 news articles, reviews, previews, guides, interviews, and editorials** on a wide variety of entertainment topics including video games, TV, movies, and technology. My work has been viewed by audiences **exceeding 800,000 in total** and I have gradually developed a budding network of connections with professionals in the game industry. As a freelancer, I have an accomodating schedule - I am available weekends and weekdays - and willing to travel.

MY SPECIALITIES



SKILLS

01 Computer

PC / Mac
CMS/ WordPress
Adobe Photoshop
SEO Optimization
Twitch
Facebook / Twitter
Microsoft Office Suite

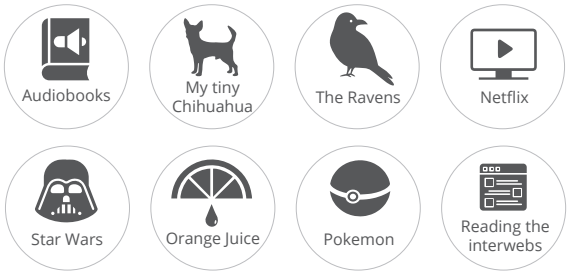
02 Knowledge

Game Developers and Publishing
Game Development Process
SEO Headline Optimization
Secondary News Reporting
Breaking News Coverage
In-depth Game Reviews
Comprehensive Research
Team Management
Trends and Upcoming Releases
Interviews

03 Gaming Platforms I own

PC (mid to high range gaming specs)
PlayStation 4
Xbox One
Nintendo Switch
Nintendo 3DS
Xbox One
iPhone 7S Plus
Older consoles such as: Wii U, PlayStation 3, Sega Genesis, Xbox 360

INTERESTS AND ALL TIME FAVORITES



EDUCATION

2012 TO 2013 - SAVANNAH COLLEGE OF ART AND DESIGN (SCAD)
Master of Arts in Game Development
Savannah, Georgia

2005 TO 2010 - UNIVERSITY OF CENTRAL FLORIDA (UCF)
Bachelor's of Arts: Digital Media: Internet and Interactive Systems, Minor: Film
Orlando, Florida

WORK EXPERIENCE

2015 – CURRENT
FREELANCE NIGHTLY NEWS/WEEKEND CORRESPONDENT AT **GAMEZONE.COM (PLAYWIRE MEDIA)**

After starting off working the news room during E3 2015, I've worked my way into the Nightly and Weekend News writer position, taking up Game Reviews, Previews and Editorials along the way. I've since covered multiple **E3 events, Gamescoms, and PlayStation Experiences** as well as take up the **Lead Editor's position** on a number of occasions.

• Extensive news room experience in handling team members, social media sharing, and a constant flow of online content.
• Experience in handling the high stress of breaking news durinng major media events like E3, Gamescom, and PlayStation Experience.
• Secondary News Reporting, Fact Checking, Sourcing, Editing.

2018 – PRESENT
PAID CONTRIBUTOR AT **APPTRIGGER.COM (FANSIDED)**

A recent addition to the App Trigger team, I've been writing up daily news breaks from secondary coverage as they happen.

2014 – 2015
FEATURED FREELANCE CORRESPONDENT AT **GAMESKINNY.COM (LAUNCH MEDIA NETWORK)**

Contributed a variety of meticulously crafted and thoughtfully constructed online content from breaking news to in-depth editorials analyses all with an easy and relatable casual tone. Several of the works were featured on the **front page of the website.**

• Journalist Training Program Intern.
• Breaking News, Secondary Reporting, Editorials.

2013 – 2015
INDEPENDENT GAME NARRATIVE WRITER, SOCIAL MEDIA, PR AT **BOOTY HUNTERS (VOLITE GAMES)**

Served as **Lead Game Writer, Social Media Manager, and PR Rep** for indie mobile game, Booty Hunters iOS (unreleased). Crafted both narrative and character arcs, and in-game objectives specifically designed with mobile platforms in mind. Published articles to raise public awareness about game's existence and progress and committed to social media outreach.

2013 – 2015
INDEPENDENT GAME NARRATIVE WRITER, SOCIAL MEDIA, PR AT **FOREST OF SEASONS (REMARKABLE TALES)**

Served as **Lead Game and Quest Designer, Community Manager and Web Designer** for indie PC game, Forest of Seasons (unreleased). Crafted the game's 3 Act narrative structure, characters and their back stories, designs for level traversal while maintaining public awareness of the project's progress through social media and helped build company website.

2011 – 2012
FRONT DESK AGENT/NIGHT AUDITOR AT **HOLIDAY INN UCF**

Compiled Daily Hotel Transaction Data, Transcribed and inserted into Excel-Based Spreadsheets and M3 Programs. Provided quick customer service to significant number of guests in the form of check-ins, requests, complaints, deliveries, issues, etc.

NEWS, REVIEWS, GUIDES, INTERVIEWS, BREAKING NEWS, SOCIAL MEDIA AND EDITORIALS REVIEWS, PREVIEWS, GUIDES, INTERVIEWS, BREAKING NEWS, SOCIAL MEDIA AND EDITORIALS REVIEWS, PREVIEWS, GUIDES, INTERVIEWS, BREAKING NEWS, SOCIAL MEDIA AND EDITORIALS